



Every player that plays for Sound Football Club has the option to ask the club to “Play Up”. That is, they will always have the opportunity to attempt to play in an age group older than the one that fits their actual age group. However, the coaching staff and the technical staff of Sound FC will only be taking players that will make an impact on the age that they are asking to play in. In other words, if a player is good enough to be a top player on a team a year older, the staff may support placing that player on the older team. If a player doesn’t fit as a top player on the A team a year older, then we will not be taking them on the older team.

These decisions will be based on what is in the best interest of each individual player’s long-term development. Our goal is to place players on appropriate teams for their ability level. It does no good to join a team a year older and not be able to play significant minutes. It does no good to be a B team player on a year older team when you could be an A team player in your own age group.

With this in mind, we will require every player in the club to tryout at their own age level. If they would like to attend tryouts for an age group other than their birth year age group, we would require them to submit their request to the Sound FC Director of Soccer Operations, Jason Farrell, in advance of tryouts.

Please note, there are special circumstances for the oldest two age groups. If you are eligible for U18 or U19, we will be viewing these as one age group. Even though the teams might be formed as a U18A, U19A, U18B, and U19B, we will be looking to place players in the best possible location for each player. There are going to be very few true U19 players and those that are there will need a quality place to play their senior year. With this in mind, we will be taking all U18 and U19 players in consideration for those team formations.

As always, the technical staff will be allowed to determine if any exceptions to this policy need to be made.

**-SOUND FC TECHNICAL STAFF**